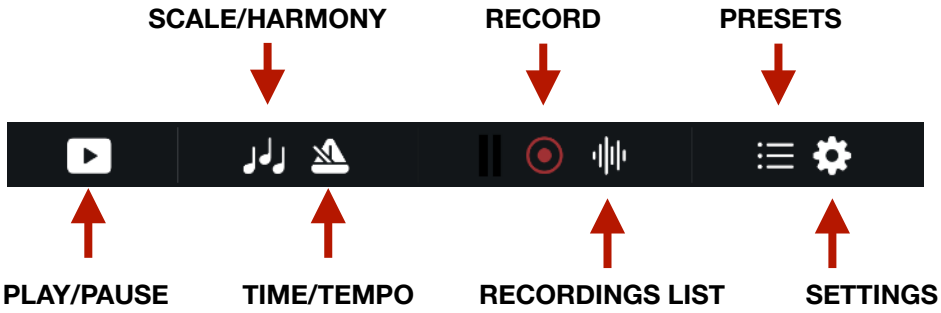
ChordFountain: Quick Start Guide

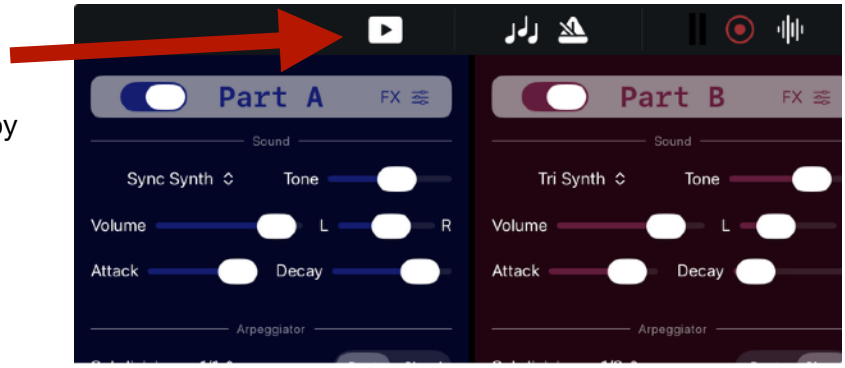
Overview

ChordFountain runs on iPhone, iPad, and Mac. It works just about identically on all three platforms.



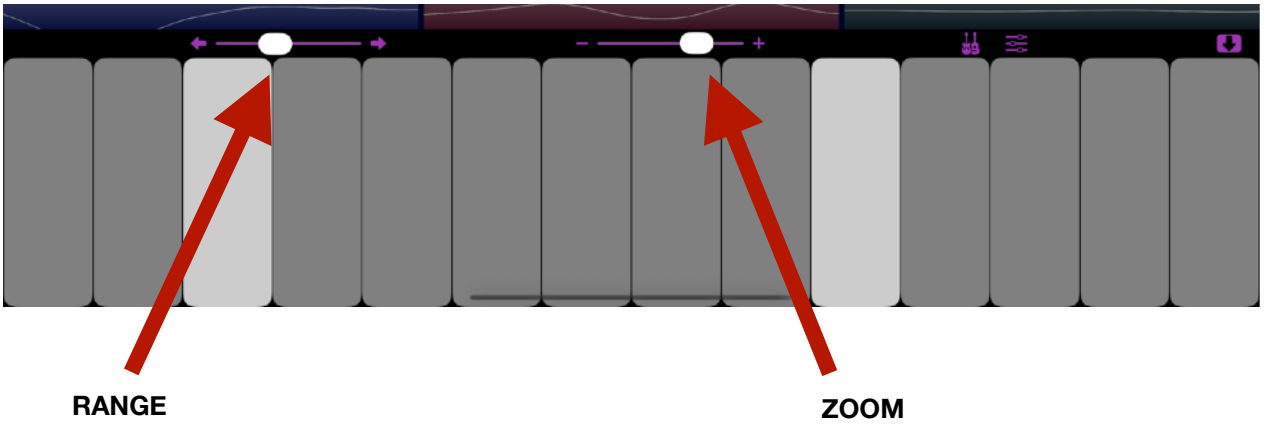
Play/Pause

Start and pause the music by tapping this button in the upper left.

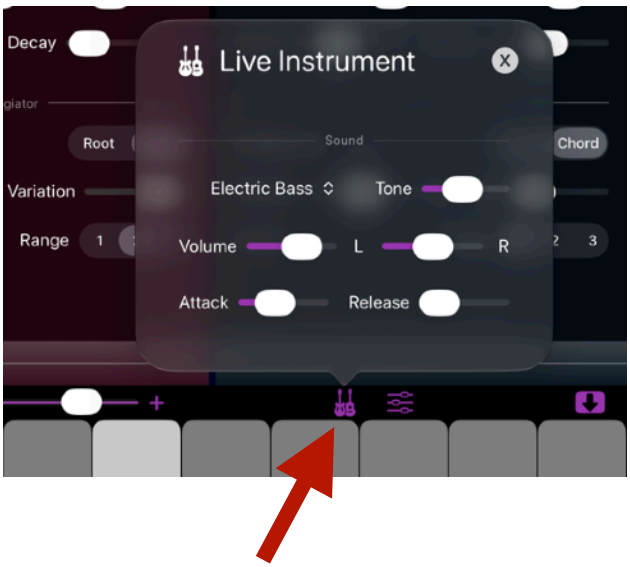


Scale-Based Keyboard

You can play along in-key using the scale-based onscreen keyboard. The keyboard has a left-right **range** slider to set the range (how low or high the played notes will be), and a **zoom** slider to set how many keys are visible.



The onscreen keyboard has its own **sound settings** and **effects** (buttons above the keyboard).



SOUND SETTINGS



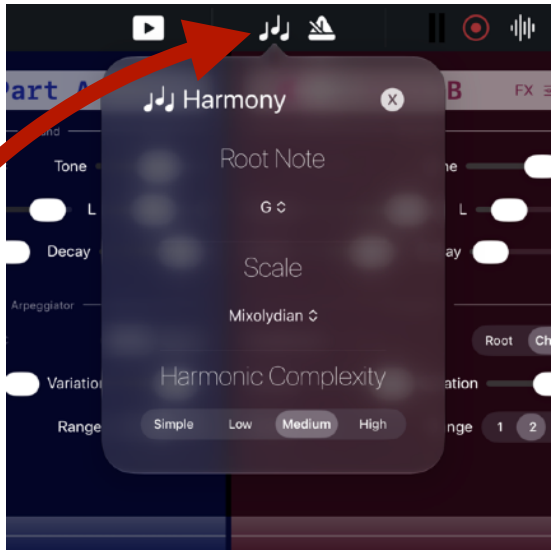
DELAY AND REVERB EFFECTS

On Mac, you can also use the middle row of letters on your keyboard to play notes from the scale. The **Range** setting for the onscreen keyboard also sets what range of notes these keys will play.



Scale/Harmony

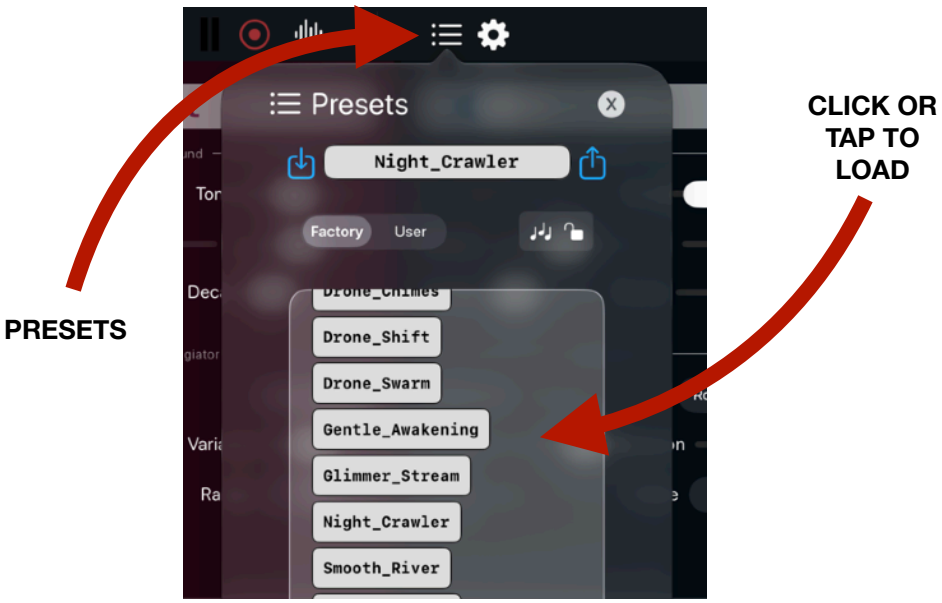
You can change the scale in the **Harmony** settings. The chord being played and the onscreen keyboard's scale change together, so the scale always fits with the current harmony.



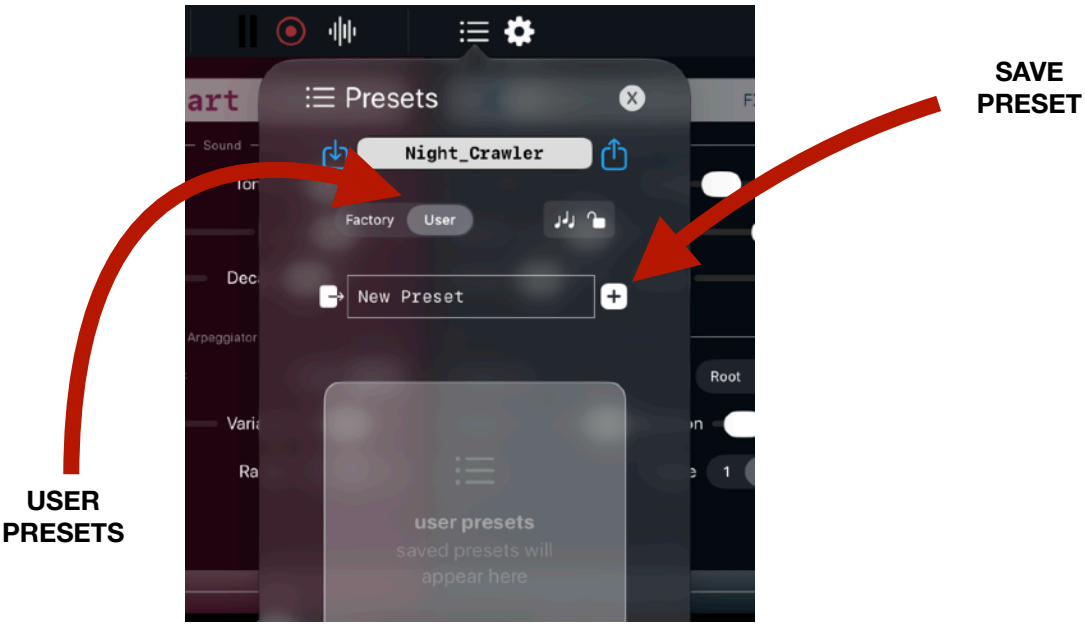
HARMONY SETTINGS

Presets

Explore the factory presets by clicking or tapping on each one. Any of them can be changed to a different scale/harmony.



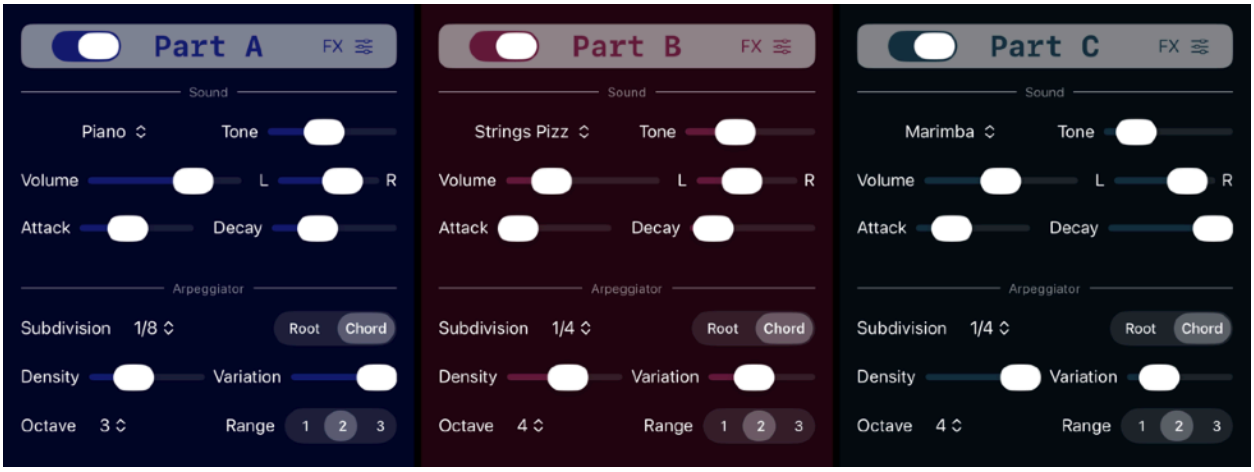
You can save your edited presets in the **User Presets** section by first entering the new name, and then clicking the + button.



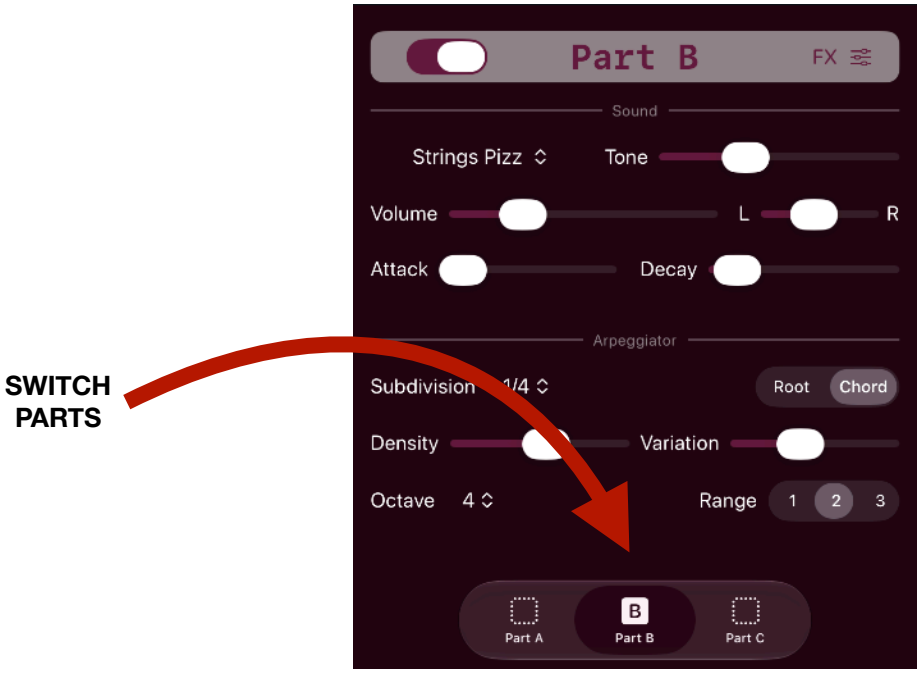
Sounds and Effects

Tweaks can be made to each of the three arpeggiator-driven sounds, A, B and C.

Depending on device and window size, you might see all three parts at once: A, B and C.



In smaller windows and devices, you'll see just one part at a time, with the ability to switch to view each part's controls.



Each part has its own delay and reverb effects.



Recording

In-app recordings can be started and stopped with the recording button.



You can listen to and export your recordings by tapping the button to the right of the recording button.

